

Villas of Lake Destiny Homeowners Association

August 18, 2009

Dear Unit Owner:

Rule for Guest Parking Spaces

The Villas has a very limited number of guest parking spaces within the community. Our documents require residents to utilize their garage space(s) and driveway spaces in front of the garages for regular parking. Units with one car garages have one additional space adjacent to the driveway serving the garage exclusively for the use of unit residents. Two car garage units, have two spaces in the driveway serving the garage.

Other spaces throughout the community are for guest parking only.

On August 18, 2009 the Board of the Association has adopted the following rule:

Overnight parking in guest parking spaces is not intended for regular parking by residents of the Villas. Overnight visitors of residents are free to use any available guest parking space for up to 3 days per calendar month without any notice.

Residents having guests who will park overnight in any guest space within the community for 4 or more nights during a calendar month must notify the management company of the Villas of Lake Destiny requesting approval for the parking. They must indicate the dates of the guest stay, the make of automobile, and the license number. The management company will not approve parking for residents, or long term guests to use the guest parking spaces.

Any vehicles parked in any guest spaces within the community for more than 3 nights within a calendar month that have not registered with the management company will be towed by a towing company engaged by the Association. All expenses associated with such towing and storage will be the responsibility of the owner of the vehicle.

At no time are unused vehicles to be stored in a guest parking spot.

Note: Moving a vehicle from one guest parking space to another does not extend the 3 night limit for parking without registering the vehicle.

The Villas of Lake Destiny Homeowners Association Board

Ray Foss
President

Vicki O'Grady
Secretary

Steve Price
Treasurer